**Additional contents to add to the business implication:**

Section 2: Scope of work:

* The project will mainly focus on technology and user section. The technology section will help the project to have the working new platform, and the user section will help to achieve a creative and practical environment.
  + Creative: easy to use, but at the same time, the website isn’t dull and rigid to use.
  + Practical: the website should be straightforward with all the available information, and the data should be up-to-date so it is practical to use these data points
* The boundary of the project would be the limited data resources. I will not use large datasets to test out the website, instead I will just use a simple JSON file. But this leaves future extension of the project if needed, as we can consider connecting it to an existing database.

Use cases: Internal stakeholders, such as product manager (PM) or product owner, engineer, software engineer, etc might want to ask the data analytics team whether certain data exists in the database. Not all the employees know how to use certain data analytics related software such as Looker, Zepl, or just to write queries. Examples:

1. Product manager under the Entertainment and Media Solution team ask whether if there is usage data for Color Management in Maya since there will be no more support for the legacy color management synColor on M1/MacOs in Maya2024.
2. Determine if there are data for some Maya plugins – features: nCache, nHair, nParticles, Toon Shading, ShaderFX, etc
3. Determine if there are data on Maya’s viewport modes

Section 3A: Deliverables & Milestones

Draft of the website due:

* Additional insights of the website design/aesthetics to be discussed with manager
* Any problem related to coding/debugging/Backend integration issue
* Things to improve/fix/modify
* Difficulties/boundaries/limitations I encountered

Section 3B: Content deliverables breakdown

Why these web development languages are appropriate for this specific use case:

* Figma has a plug-in that allows the design to be directly translated to HTML, so this will greatly improve my work efficiency and reduce the time to do duplicated work
* JavaScript and CSS are the most widely used and popular website development languages. There are plenty resources online that I can seek for to self-learn, and I can easily find resources if I have difficulties during implementation.
* JavaScrpit is a text-based programming language used both on the client-side and server-side that allows you to make web pages interactive. While HTML and CSS are languages that give structure and style to web pages, JavaScript gives web pages interactive elements that engage a user.

Resources: I watched all the videos in this website to self-learn web development first

UX/UI: Features to consider including in the webpage are: a searching bar, a drop down menu, and a display area to show corresponding data, and a button for download

* Unsure what other features are needed to solve the data collection problem the client is having:
* The problem clients usually have is unsure if a certain data exist, so normally they would have some keywords to search for. Therefore, search bar is the key feature for this project.
* We already have a data collection website, so this website that I need to create will only focus on getting and examining if the data exists.

Section 4: Success Metrics